

braneworlds - group I (flute)

Liam Flenady

♩ = 235 REGION 1

Flute

static, flowing
ppp
sempre

♩ = 178 REGION 2

solo

mp
a little agitated

pp *mp* *pp* *mp*

pp *mp* *pp*

pp *mp* *mp* *mf* *pp*

♩ = 199 REGION 3

mp
confident

pp *p* *ppp* *p* *ppp* *p* *ppp* *p* *ppp*

p *ppp* *mp* *pp* *mp* *pp* *mp* *pp* *mp* *pp*

mp *pp* *mp* *pp* *mp* *pp* *mf* *p*

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34 *mf* *p* *mf* *p* *mf* *p* *mf* *p*

38 *f* *mp* *f* *mp* *f* *mp* *f* *mp*

42 *ff* *mp* *ff* *mp* *ff* *mp*

45 *ff* *intense, wild* *p* *f*

REGION 4 $\text{♩} = 177$

instability: rolling

49 *p*

53 *f*

57 *p* *f*

♩ = 154

$\frac{4}{16}$ click track

REGION 5

c. 22 seconds

62

REGION 6

67

ff *mp* *p*
a little agitated, becoming calm and fluid

71

73

79

83

87

91

95

pp *mp* *ppp* *p*

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99 $\frac{2}{16}$ $\frac{4}{16}$ $\frac{5}{16}$ $\frac{2}{16}$

ppp *pp* *ppp*

3:2 6:5

103 $\frac{4}{16}$ $\frac{5}{16}$ $\frac{2}{16}$ $\frac{4}{16}$

pp *ppp*

3:2

107 $\frac{5}{16}$ $\frac{2}{16}$ $\frac{4}{16}$

pp *ppp* *pp* *ppp*

6:5 3:2

$\text{♩} = 114$ REGION 7

110

pp cosmic, detached

114

118

mp *pp*

instability: rolling

122

126

130

mp *pp* *mp*

134

pp *mp* *pp*

138

pp *mp* *pp*

$\text{♩} = 147$ REGION 8

141

pp graceful *mp* *pp* *mp* *pp* *mp* *pp* *mp*

145

pp *mp* *pp* *f* *pp* *mp* *pp* *mp*

149

pp *mp* *pp* *mp* *pp* *mp* *pp* *mp*

153

pp *mf* *pp* *f* *pp* *mf* *pp* *mf*

157

pp *mf* *pp* *mp* *pp* *mp* *pp* *mp*

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161 *pp* *mp* *pp* *mp* *pp* *mp* **REGION 9** 10 seconds

165 **REGION 10** ♩ = 149

169 *ff* *unrelenting sempre*

173 *ff*

177

181

185

189 *ff*

193 *ff*

197

201

205 *ff*

209

213

217

221

ff

226

♩ = 142

REGION 11

dance-like
p subito **f** **p**

230

♩ = 128

REGION 12

distant, monadic
p **mf** **p** **mf** **ff** **p**

233

ff **mp** **p** **f**

236

mp **ff** **p** **mp** **p** **mf**

239

p **f** **mp** **p** **mf**

242

p **f** **mp** **f** **mp** **f** **ff** **p** **f**

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247 $7:5\downarrow$ $7:5\downarrow$ $7:4\downarrow$ $7:4\downarrow$ $7:6\downarrow$ $7:4\downarrow$

p *f* *p* *f* *mp* *ff*

REGION 13

253 *c. 80 seconds* $\frac{4}{8}$ click track

REGION 14

258 $14\uparrow$ $5:3\downarrow$ $13\uparrow$ $16:13\downarrow$

pp serene *p* *pp* *pp*

262 $6:7\downarrow$ $12\uparrow$ *mp*

266 $4:3\downarrow$ $4:3\downarrow$ $5:6\downarrow$ $5:6\downarrow$ $3:2\downarrow$ $3:2\downarrow$ $3:2\downarrow$

mp *pp* *mp* *pp*

270 $11\uparrow$ $4:3\downarrow$ $7:6\downarrow$ $11\uparrow$ $12:11\downarrow$

mp *pp* *mp* *pp* *mp* *pp*

274 $7:5\downarrow$ $10\uparrow$ $10\uparrow$ pp

mp *pp* *mf* *mf* *pp*

278 $10\uparrow$ $4:5\downarrow$ $4:5\downarrow$ $4:5\downarrow$ $4:5\downarrow$

f *mp* *pp* *mp* *pp*

282 $7:4\downarrow$ $7:4\downarrow$ $7:4\downarrow$ f *pp*

286 $5:4\downarrow$ $5:4\downarrow$ $7:8\downarrow$ $3:2\downarrow$ $3:2\downarrow$

mp *pp* *mf* *pp* *f* *pp* *mf*

290 $9:8\downarrow$ $9:8\downarrow$ $9:8\downarrow$ $9:8\downarrow$ $9:8\downarrow$

pp *mp* *pp* *mf* *p* *f* *p* *ff* *p*

♩ = 72

6/8 click track

REGION 15
c. 10 seconds

REGION 16

5:6

5:6

5:6

ff *pp* *ff* *pp* *ff* *pp* *ff* *pp* *ff* *pp*

cosmic, detached

instability: rolling

303

ff *pp* *ff* *pp* *ff* *pp*

REGION 17
8.5 seconds

REGION 18
c. 35 seconds

4/16 click track

♩ = 185

REGION 19

5:4

7:5

6:16

7:16

ff *mf* *ff* *mf* *ff* *mf* *ff* *mf*

REGION 20

c. 4 seconds

♩ = 284

7:8

32/16 click track

ff *mf* *ff* *mf*

REGION 21

9:32

pp *fluid, still*

instability: rolling

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329 $\frac{8}{32}$ $\frac{7}{32}$ $\frac{6}{32}$ $\frac{5}{32}$

$\text{♩} = 125$ REGION 22

334 $\frac{4}{16}$ $\frac{3}{16}$

mp *militaristic* *ff*

$\text{♩} = 139$ REGION 23

340 $\frac{4}{8}$ 3:2 3:2 3:2 3:2 3:2

pp *subito*
cosmic, detached

346 5:4 5:4 5:4

pp *mp* *pp* *mp* *pp* *mp*

instability: rolling